

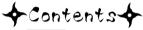
Time is Sengoku period. In the shadow of the battle for supremacy, Ninjas act secretly. Carry out your mission, stop the enemy's way to go, and resound your reputation!!

Age: 8~99 Length: 20min~30min

Number of Players: 3∼6

\spadesuit Object of the Game \spadesuit

Players will be Ninjas and will fulfill their mission. The more mission is dangerous, the more "fame point" is higher, but fails if it is too dangerous. Hiding your identity, and explore the identity of the player on the left. The player with the most "fame point"s wins the game.



· Secret card 6



· Ninja card 6



• Fame point card 6 (green side is a face)



Mission card 41

 $+1 \sim +5$:each 7 $-1 \sim -3$:each 2

(The numbers are written on the face of the mission card is the risk point.)



Round card 4 (There are 3 types of face)



· Manual 1

♦ Game Setup♦

Prepare secret cards for the number of **player** + **1** (When playing with 6 players, use all secret cards). Place ninja cards of the same pattern as the prepared secret card on the fame point card.

Shift the ninja card so that the number "0, 7" can be seen (This is an example of playing with 3 players)









Shuffle secret cards and deal one card to each player. Each player keep secret card hidden from the other players and checks own card. When playing with 3 to 5 players, the remaining 1 secret cards will not use. So return it to the box as not to look at the face.

Shuffle all the mission cards, deal **6** cards to each player and make it a hand. Put all the remaining cards, as mission deck.

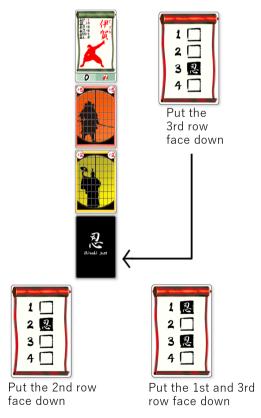
Shuffle round cards and flip the topmost card. Place it within view of all the players. Put all remaining round cards face down, as round deck. (When you play for the first time, the feeling of the game is easy to understand if you make a round card whose third row is black to the first round card)

The player who saw ninja the most recently is the startplayer. (If not, decide the start player in an opportune way.)

♦Flow of same **♦**

Starting with the startplayer and continuing clockwise. On your turn, put one card face up from your hand under any of ninjas. The card is placed from the top.

In a row displayed in black on round card, put the card face down.



Up to 4 misson cards can put under one ninja.

If any player place the fourth row of mission cards under the any of ninjas, everyplayer without the player who placed the fourth row of mission card takes a turn one time. Then the round ends.